

- 1) LED1 Will Normally be OFF
- 2) When SW1 is Pressed, LED1 Should Turn ON and Pop Bumper Should Turn ON
 - If LED does Not Come ON, then +5V is not Present
 - If Pop Bumper does Not Come ON, then Problem is +50V, Q1, U1 or Coil
- 3) LED1 Will Turn on When Game Activates Pop Bumper
- 4) Replace Q1 with any N-Channel, 100V, 8A(or greater), Logic Level FET

